

Major Jon Hawkins

CORONA

VALUE	CHARACTERISTIC	COST	BASE	PTS.
16	STR	x1	10	6
24	DEX	x3	10	42
20	CON	x2	10	20
15	BODY	x2	10	10
14	INT	x1	10	4
12	EGO	x2	10	2
14	PRE	x1	10	4
14	COM	x1/2	10	2
3	PD (STR/5)	x1	3	---
4	ED (CON/5)	x1	4	---
5	SPD 1+(DEX/10)	x10	3.4	16
11	REC (STR/5)+(CON/5)	x2	7	8
40	END (CONx2)	x1/2	40	---
53	STUN (BODY)+(STR/2)+(CON/2)	x1	33	---

CHARACTERISTIC COST: **114**

DISADVANTAGES 100 + PTS

Watched by Public/Government:	10
More Powerful/Extensive NCI/8-	
Watched by S.A.B.E.R.: As Powerful/Corona is Easy to Find/8-	10
Brian Winters, AKA Eclipse, has set himself up as a watchdog of the Epic Alliance and, in particular, it's leader Corona. Winters believes that there is another way to bring justice to Epic City and that, under his new leadership, S.A.B.E.R. will succeed where the Epic Alliance has failed.	15
Code Verses Killing: Common/Total	15
Overconfidence: Very Common/Moderate	25
Protector of Public: Very Common/Total	15
Secret ID: Frequent (11-)/Major	20
Distinctive Feature: Easily Concealed/Extreme Reaction	15
The Alien Gem has embedded itself upon the chest of Major Hawkins. It has become a totally permanent, if not somewhat disgusting, feature of the Major's physiology.	
Susceptibility: Uncommon/Total Power Suppression Strange Orange Radiation Discovered by Crime Boss	5
TOTAL POINTS:	150

PHASES: 1 2 3 4 5 6 7 8 9 10 11 12

PD: 3(43+) ED: 4(44+)
 rPD: 40 rED: 40
SPECIAL DEFENSES
 Force Field = 40/40 max - FF Extends to carried items and people.
 Force Wall = 16rPD max - Transparent to Energy

MOVEMENT	
TYPE	INCHES
Run	6
Jump	2
Swim	2
Fly	30-

PER ROLL 9+INT/5	12
DEX ROLL 9+DEX/5	14
INT ROLL 9+INT/5	12
EGO ROLL 9+EGO/5	11

CV: 8
 Skill Lvl: +1 OCV
 Gem Powers Only
ECV: 4
 Skill Lvl:

REAL PTS. ACTIVE PTS. ABILITIES & EQUIPMENT END

51	90	Multipower: Alien Gem	
		RESTRAINABLE (-1/2) - If ever the Crystal is covered it's functions will be greatly reduced.	-
		ONLY IN HROIC IDENTITY (-1/4) - While concealed the gem has no power. It requires a full phase for Major Hawkins to disrobe thus revealing the gem and releasing it's full potential.	
10	90	a. TELEKINESIS: 60 STR; RESTRAINABLE (-1/2)/OHID (-1/4)	18
10	89	b. FLIGHT: 27" x4 Noncombat / 0 END (+1/2);	0
10	90	RESTRAINABLE (-1/2)/OHID (-1/4)	
10	90	c. FORCE FIELD: 40PD/40ED Protects Caried Items (+10pts.);	18
		RESTRAINABLE (-1/2)/OHID (-1/4)	
10	90	e. ENERGY BLAST (N): 12d6 PENETRATING (+1/2) - The alien gem emits an unknown form of radiation that few substances can resist. Continued exposure to said radiation has yet to be fully examined. RESTRAINABLE (-1/2)/OHID (-1/4)	18
10	90	d. FORCE WALL: 16 rPD/0 rED Transparent to Energy (+1/2) +8 inches long (9" total) +2 inches wide (3" total);	18
		RESTRAINABLE (-1/2)/OHID (-1/4)	
		• 90Pts = 16rPD/0rEd - 9" long / 3" high - Transparent to Energy	
		• 60Pts = 11rPD/0rEd - 6" long / 2" high - Transparent to Energy	
		• 30Pts = 5rPD/0rEd - 3" long / 1" high - Transparent to Energy	
		(Height and width may be changes at a +1/-1 ratio = Half Phase)	
21	36	Gem Energy Reserve:	
		180 END / 18 Recovery every Turn; RESTRAINABLE (-1/2)/OHID (-1/4)	
14	53+	Gem's Alien Mind: No Conscious Control (-2) RESTRAINABLE (-1/2)/OHID (-1/4)	
		*See Back	

RANGE MODS

0"-4" →	-0
5"-8" →	-2
9"-16" →	-4
17"-32" →	-6
33"-64" →	-8
65"-128" →	-10

SKILLS:

5	1 Combat Skill Level =	-	--
	+1 OCV with Gem Powers	-	--
6	PS: Astronomy: 15-	-	--
4	Navigation: 14-	-	--
5	Combat Pilot: 15-	-	--
3	High Society: 12-	-	--
7	Computer programming: 14-	-	--
7	Electronics: 14-	-	--
6	Survival: Empty Waistland: 14-	-	--
9	System Operations: 15-	-	--
3	Combat Tactics: 12-	-	--

CHARACTER TOTALS:

CHARACTERISTICS:	114
ABILITIES and EQUIPMENT:	126
SKILLS:	55
EXPERIENCE SPENT:	00
TOTAL: 295	
EXPERIENCE:	

DESCRIPTION:

Major Jon Hawkins... was the National Aeronautics Council's brightest star. By the age of twenty-seven he was the most revered Test Pilot turned Astronaut in the United Societies vaunted space program. Most impressive among his long list of successes were 8 successful orbital missions and 4 Lunar missions including 2 that reestablishing the lost US Lunar colony.

In addition to his life as a famous Astronaut Major Hawkins' gregarious demeanor, athletic 6'2 frame, rugged good looks and maverick lifestyle made him a favorite of the media. More often than not the Council tapped their in-house celebrity to be the face of the US space program.

On June 12, 2025 Major Hawkins received the greatest honor of his life when the NAC selected him for **Mission Solo Eagle**, the NAC's inaugural one-man mission to Mars. 18 months later, on November 17, 2026, Major Jon Hawkins made history, as he became the first man on the Mars.

All things considered the mission was a total success, up until Jon encountered a strange outcropping of minerals. Only scientifically curious at first the Major followed protocol, continuing his research elsewhere. Soon though, the lure of the strange Mars crystal would overcome him...

Corona... his white, blue and gold figure streaking across the wondrous skyline of Epic City has become an icon of justice where once there was none. He was there when it all changed; when Senator Edward Viore was assassinated by the neo-Nazi organization: The New Reich. Though he and the other heroes who rose to the Senator's defense that day were unable to prevent a tragedy they were successful in reigniting a flame of honor that has since swept through the United Societies like wildfire.

Those heroes became the **Epic Alliance**; dedicated to the people of Epic City and city-states across the USA. Together, with Corona at their helm, they work diligently to rid the world of evil and it's accomplices.

Alone, Corona has made it his solemn duty to watch over the people of Epic City and become a trusted protector of the public. Daily he may be seen high above as he soars through the Epic City's ornate concrete caverns, ever vigilant, in search of those who believe that their crimes will go unpunished. For them, Corona's brilliance will bring enlightenment.

NOTES:

The Alien Gem embedded in Major Hawkins' chest is a sentient being.

VAL	Char	Cost	Roll	Notes
30	INT	20	15-	PER Roll = 15-
20	EGO	20	13-	ECV: 7
10	DEX	---	11-	OCV: 3/DCV: 3
1	SPD	-10	---	Phase: 7

Cost Skill

Basic Abilities:

3	<i>Clock: Absolute Time Sense</i>
5	<i>Memory: Eidetic Memory</i>
3	<i>Mathematician: Lightning Calculator</i>
3	<i>Speed Reader</i>
1	<i>Language: Host's Native Language</i>
3	<i>Systems Operation 15-</i>
5	<i>Mind Link with Host</i>

Advanced Abilities:

? ???

Psychological Limitations:

15	Self-Preservation (Common/Strong)
20	Code Against Killing (Very Common/Strong)
20	Considers personal goals more important than Host's (Very Common/Strong)
15	Secret goals (Uncommon/Total)

Upon touching the Alien Gem Major Jon Hawkins' mind and body were invaded by the crystalline entity. Without delay the Alien Gem requested Major Hawkins' help and bestowed upon him great power. Since that day the two have worked as one to dismantle corruption, battle evil and protect the common man... But when will the truth behind the Gem's needs be revealed?



COMBAT MANEUVERS

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	-	+0	Stops attacks, abort
Brace	0	+2	1/2	+2 vs. RMod
Disarm	1/2	-2	0	can disarm: STR vs. STR
Dodge	1/2	-	+3	vs. all attacks, abort
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	0	-5	x1 1/2 STR before pushing
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR +v/3
Set	1	+1	+0	

HIT LOCATION

Location	StunX	NStun	Bodyx	CV
Head	x5	x2	x2	-8
Hands	x1	x1/2	x1/2	-6
Arms	x2	x1/2	x1/2	-5
Shoulders	x3	x1	x1	-5
Chest	x3	x1	x1	-3
Stomach	x4	x1/2	x1	-7
Vitals	x4	x1/2	x2	-8
Thighs	x2	x1	x1	-4
Legs	x2	x1/2	x1/2	-6
Feet	x1	x1/2	x1/2	-8